

# Gaza

by Caiden Potruch

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Completed in 2025 using PhotoShop and Blender3D, this piece captures the view of the Gaza Strip from the perspective of an observer in Israel. From this position, the viewer finds it difficult to rest their eyes on any one spot for an extended period of time. Rather they are forced to see the scale and completeness of the destruction over the individual people, families, and communities lost in this genocide. The children, buried only half visible beneath a distorted explosion, lose their humanity. The buildings, reduced to cement and rubble, lose their character. If you squint, you can almost pretend there is nothing there. Viewing of this piece is similar to a quick, dismissive glance. Individuals are erased, buildings are blurred, and bombs become blossoms of color across the butchered cityscape.